The Elements of Art - "Texture"

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Texture in Art

Texture refers to the way an object feels to the touch or looks as it may feel if it were touched.  Texture is one of the seven elements of art.  Understanding it fully will lead to stronger drawings and paintings.  Here's a look at texture...

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Texture - element of art that refers to the way an object feels to the touch or looks as it may feel.

3-D Texture - refers to the way an object feels to the touch 2-D Texture- refers to the way an object looks as it may feel

Visual texture - the illusion of a 3-D surface Simulated- imitate real textures

Invented - 2-D patterns created by the repetition of lines of shapes

Rough textures - reflect light unevenly

Smooth textures - reflect light evenly

Matte - surface that reflects a soft, dull light.  Shiny surfaces are the opposite of matte.

Impasto - a painting technique in which the paint is built up on the surface to create a texture

When drawing or painting texture, it is important to pay close attention to the values - they reveal the illusion of texture.